



Elija una opción (A o B) e indíquela al principio del cuadernillo de respuestas; no mezcle preguntas de ambas opciones. No firme ni haga marcas en el cuadernillo de respuestas. Lo que se escriba en las dos caras marcadas con "borrador" no se corregirá. La duración del examen es de 75 minutos.

OPCIÓN A

Route 66

Built in 1926, *Route 66* was about 3,900 km of awesome asphalt running from Los Angeles to Chicago through California, Arizona, New Mexico, Texas, Oklahoma, Kansas, Missouri, and Illinois. Before it was called *Route 66*, this corridor was traversed by the *National Old Trails Highway*, one of the country's first transcontinental highways. For three decades before and after World War II, *Route 66* earned the title *Main Street of America* because it passed through small towns across the Midwest and Southwest, lined by hundreds of cafés, motels, gas stations, and tourist attractions. During the Great Depression (1929-1939), hundreds of thousands of farm families made their way west along *Route 66* to California, following what novelist John Steinbeck called the *Mother Road* in "The Grapes of Wrath". After World War II, many thousands more left the industrial East looking for good jobs in the suburban idyll of Southern California, again following *Route 66*.

Although it was officially removed from the *US Highway System* in 1985, you can still drive on some portions of the "Mother Road". For example, from the busy streets of downtown Chicago to the palm trees and glitter¹ of Southern California, the *Mother Road* offers tons of kid-friendly attractions: cowboys and Indians, fiberglass giants, petting zoos², playgrounds, neon signs, tacky³ souvenirs and a thousand other entertainments no kid can resist.

Nowhere does the road appeal to my inner 5-year-old more than in Oklahoma, where you can literally walk into the mouth of a smiling blue whale; learn to twirl a lasso⁴; or fall asleep in a real teepee⁵, listening to coyotes sing a wild and beautiful lullaby in the distance.

¹**Glitter:** the excitement and attractive quality connected with rich and famous people.

²**Petting zoo:** an open area where young animals are kept for children to touch or feed.

³**Tacky:** of cheap quality and/or in badstyle.

⁴**Lasso:** rope; a tool of the American cowboy.

⁵**Teepee:** a cone-shaped tent traditionally used by Native Americans.

I. Reading comprehension. Choose the correct answer and write it on your answer sheet, like this: I.1.x; I.2.x; I.3.x; I.4.x, and I.5.x, where "x" is your answer (A, B, or C). [Total: 25% (5x5% each)]

I.1. Choose the statement (A, B, or C) that best completes the following: Other names *Route 66* has received along its history are...

- A) ... *Mother Road* and *National Old Trails Highway*.
- B) ... *Main Street of America* and *Mother Road*.
- C) ... *US Highway System* and *Mother Road*.

I.2. Choose the best statement (A, B, or C): In the 1930s, ...

- A) ... many American Families drove along *Route 66* to establish their farms in California.
- B) ... there was a very serious economic crisis in the US, the Great Depression.
- C) ... John Steinbeck drove along the *Mother Road* in his novel "The Grapes of Wrath".

I.3. Only ONE of the statements below (A, B, or C) is TRUE. Which?

- A) The busy streets of downtown Chicago offer attractions that children cannot resist.
- B) Nobody in the family will be able to resist the glittering and attractions of Southern California.
- C) *Route 66* offers a good number of attractions for kids and the whole family.

- I.4. Choose the best option (A, B, or C):** The part of *Route 66* that...
- A) ... the author has used the most is found in the state of Oklahoma.
 - B) ... crosses Oklahoma brings out the child in the author.
 - C) ... the author likes the least is found in the state of Oklahoma.

- I.5. Choose the best option (A, B, or C):** Oklahoma...
- A) ... has lots of attractions for children to enjoy.
 - B) ... is not a good place for 5 year olds.
 - C) ... is the best state for fishing smiling blue whales.

II. Grammar and use of English. [Total: 35%]

II.1. Put the verbs in brackets in the correct tense. Write your answers on your answer sheet, like this: II.1.1 xxx; II.1.2. xxx, and II.1.3. xxx, where "xxx" is your answer. [7.5% (3x2.5% each)]

II.1.1. The old route ___ (be) now designated *Historic Route 66*.

II.1.2. *Route 66* ___ (pass) through a marvelous cross-section of American scenes, from the cornfields of Illinois all the way to the golden sands and sunshine of Los Angeles,...

II.1.3. In the TV series "Route 66" (on between 1960 and 1964), two young heroes found adventure ___ (drive) a Corvette sports car on the famous road.

II.2. Complete each sentence with ONE adequate word. Write your answer on your answer sheet: II.2.1. xxx; II.2.2. xxx, and II.2.3. xxx, where "xxx" is your answer. [7.5% (3x2.5% each)]

II.2.1. Running ___ Chicago to Los Angeles, this legendary old road passes through the heart of the United States...

II.2.2. ___ you're looking for neon signs, rusty middle-of-nowhere truck stops, or kitschy Americana, do as the song says and "get your kicks on Route 66."

II.2.3. ___ regional American cuisines—Tex-Mex, Cajun, Creole, and barbecue, to name a few—were originally developed somewhere along this route.

II.3. Rewrite the following sentences, changing the grammatical structure but maintaining the meaning. Write the new sentences on your answer sheet, like this: II.3.1. xxx and II.3.2. xxx, where "xxx" is the complete new sentence. [10% (2x5% each)]

II.3.1. The original title of the Disney movie "Cars" was "Route 66".

"Cars", the Disney movie, _____

II.3.2. Stanley Marsh, an eccentric arts patron, said: "Art is a legalized form of insanity and I do it very well."

Eccentric arts patron Stanley Marsh said _____

II.4. Vocabulary: Pick the odd word out. Write your answer on your answer sheet, like this: II.4.1. xxx and II.4.2. xxx, where "xxx" is the word you have chosen in each case. [10% (2x5% each)]

II.4.1.	road	traffic	street	highway
II.4.2.	gorgeous	attractive	awful	awesome

III. Writing. Answer the question below. Express your ideas by using your own words. Write between 50 and 60 words. [Total: 40% (1x40%)]

- *Do you like traveling? Please, explain why.*



Elija una opción (A o B) e indíquela al principio del cuadernillo de respuestas; no mezcle preguntas de ambas opciones. No firme ni haga marcas en el cuadernillo de respuestas. Lo que se escriba en las dos caras marcadas con "borrador" no se corregirá. La duración del examen es de 75 minutos.

OPCIÓN B

Video games 'stimulate learning'

A UK study concluded that simulation and adventure games —such as *Sim City* and *RollerCoaster Tycoon*, where players create societies or build theme parks— develop children's strategic thinking and planning skills. Parents and teachers also thought that their children's mathematics, reading and spelling improved.

The investigation into the habits of 700 children aged seven to 16 also found that, far from being a solitary activity, children preferred to play games in pairs or small groups. The kids actually said that working in a team was the most important aspect of playing video games.

The research from the group *Teachers Evaluating Educational Multimedia* (TEEM) is being studied by the Department for Education.

The director of TEEM, Prof. A. McFarlane, said there was much to learn from the games industry in terms of developing scenarios that really challenged and engaged children, rather than reproducing textbooks on the screen. "Adventure, quest and simulation type games have a lot of benefit —they're quite complex and create a context in which children can develop important skills," said Prof. McFarlane. "We're not advocating¹ arcade, shoot-the-baddie² type games, however" she emphasized.

Teachers often found it difficult to justify the use of simulation or adventure computer games during school time because their content did not map the national curriculum, said Prof. McFarlane. But if educational material could be built in, such games could be used in the classroom legitimately, she said.

The TEEM study comes at a moment when other researchers argue the multimedia age has put children off reading and has produced a generation which spends too much time playing indoors.

¹**Advocate:** defend.

²**Baddie:** a bad character in a book, movie, etc.

I. Reading comprehension. Choose the correct answer and write it on your answer sheet, like this: I.1.x; I.2.x; I.3.x; 1.4.x, and 1.5.x, where "x" is your answer (A, B, or C). [Total: 25% (5x5% each)]

I.1. Choose the best option (A, B, or C). According to the study mentioned in the text, ...

- A) ... parents should make their children play *Sim City* and *RollerCoaster Tycoon*.
- B) ... children should learn the skills involved in creating societies or building theme parks.
- C) ... certain types of video games can help develop strategic thinking and planning skills.

I.2. Only ONE of the options below (A, B, or C) is FALSE. Which? 700 is the number of children who ...

- A) ... took part in the mentioned study.
- B) ... concluded that video game playing is mainly a solitary activity.
- C) ... actually said team work was the most important aspect of video games.

I.3. Choose the correct statement (A, B, or C).

- A) The Department of Education is seriously considering the research carried out by TEEM.
- B) A similar study to that of TEEM is being carried out by the Department of Education.
- C) The Department of Education is studying this research, but is not likely to use it.

I.4. Choose the best option (A, B, or C). Prof. McFarlane says that teachers ...

- A) ... are not in favor of using commercially produced video games in educational contexts.
- B) ... could make more use of video games with educational purposes if they included curricular contents.
- C) ... are not in favor of using video games in the classroom, only for homework purposes.

I.5. Choose the best option (A, B, or C). Other researchers ...

- A) ... consider that the next generation will spend less time playing indoors.
- B) ... claim that video game playing is resulting in less reading and less outdoors playing.
- C) ... demand a balance between video game playing and reading skills development.

II. Grammar and use of English. [Total: 35%]

II.1. Put the verbs in brackets in the correct tense. Write your answers on your answer sheet, like this: II.1.1 xxx; II.1.2. xxx, and II.1.3. xxx, where "xxx" is your answer. [7.5% (3x2.5% each)]

II.1.1. Research has found that a child ___ (learn) more effectively from information presented in audiovisual form such as video games than from facts on a printed page.

II.1.2. Dr. Lewis used *MediEvil 2*, a game set in Victoria times, to ___ (test) the children.

II.1.3. In the future, it ___ (be) good to see specially designed educational video games that communicate factual information in an exciting manner.

II.2. Complete each sentence with ONE adequate word. Write your answer on your answer sheet: II.2.1. xxx; II.2.2. xxx, and II.2.3. xxx, where "xxx" is your answer. [7.5% (3x2.5% each)]

These video games would be especially helpful to teenagers who are turned off (II.2.1) ___ formal classroom teaching requiring a lot of reading... Modern teenagers are easily able to make sense of fast-moving images in a way that would probably leave (II.2.2) ___ parents baffled* ... In this way, they would become more involved and enjoy the learning experience to a much greater extent (II.2.3) ___ when studying similar topics from books or even video tapes.

***baffled**:amazed, astonished, very surprised.

II.3. Rewrite the following sentences, changing the grammatical structure but maintaining the meaning. Write the new sentences on your answer sheet, like this: II.3.1. xxx and II.3.2. xxx, where "xxx" is the complete new sentence. [10% (2x5% each)]

II.3.1. NASA scientists are using computer games to treat hyperactive children.

Computer games _____

II.3.2. Playing video games can actually make children smarter.

One benefit of _____

II.4. Vocabulary: Pick the odd word out. Write your answer on your answer sheet, like this: II.4.1. xxx and II.4.2. xxx, where "xxx" is the word you have chosen in each case. [10% (2x5% each)]

II.4.1.	Chemistry	Physics	Geography	Curriculum
II.4.2.	iPad	Game	Console	Television

III. Writing. Answer the question below. Express your ideas by using your own words. Write between 50 and 60 words. [Total: 40% (1x40%)]

- *Parents should not allow their children to play video games so much. Do you agree?*



CRITERIOS DE CORRECCIÓN Y CALIFICACIÓN DE LA MATERIA INGLÉS EN LA PRUEBA DE ACCESO A LA UNIVERSIDAD PARA MAYORES DE 25 AÑOS.

Según la normativa de esta Prueba de Acceso:

- Se deberá elegir un idioma entre inglés, francés, alemán, italiano y portugués.
- El examen será escrito, sin uso de diccionario, basado en un texto escrito en el idioma correspondiente, de aproximadamente 250 palabras y sobre un tema no especializado; el enunciado y las respuestas deberán estar redactados íntegramente en dicho idioma.
- Se ofrecerán dos opciones, de entre las que el candidato deberá elegir una.
- La duración máxima del examen será de 75 minutos.

Las partes de que consta la prueba de inglés, así como los objetivos que se persiguen en cada una de ellas y la tipología de preguntas elegidas, son comunes a los demás idiomas presentes en esta Prueba de Acceso. Se trata de:

Texto: el examen se contextualizará mediante un texto de carácter no específico de unas 250 palabras (con aclaraciones léxicas si fuera necesario) que guiará y servirá al candidato de hilo conductor. El nivel de acuerdo con el *Marco de referencia europeo para las lenguas* abarcará desde A2.2 hasta B1.1.

Sobre la base de este texto, se plantearán los siguientes bloques de preguntas:

Bloque I, comprensión lectora [2,5 puntos]: 5 preguntas de respuesta múltiple, con 3 opciones por pregunta (0,5 puntos por ítem, no se penalizan las respuestas erróneas).

Bloque II, gramática, vocabulario y uso del idioma [3,5 puntos]: Los contenidos y estructuras que se evalúan son los propios del nivel A2 de *Marco de Referencia Europeo*, por ejemplo: conjugación de verbos, uso de preposiciones y conectores, transformación de frases, selección de unidades léxicas...

Bloque III, expresión escrita [4 puntos]: Redacción libre de un breve texto (entre 50 y 60 palabras) respondiendo a una pregunta relacionada con el tema del texto. Se deben expresar opiniones propias evitando repetir frases del texto.